## 2021

## B.C.A

## [HONOURS]

Paper: BCA-305

## (Programming in JAVA)

Full Marks: 80 Time: 4 Hours

The figures in the right-hand margin indicate marks.

Candidates are required to give their answers in their own words as far as practicable.

Answer Q. No. 1 and any four from the rest.

1. Answer any **eight** questions:

 $2 \times 8 = 16$ 

- a) What do you mean by data abstraction?
- b) What is the utility of Buffered Reader class in Java?
- c) What is daemon thread?
- d) What is method overloading?
- e) Define applet.
- f) Where we should use parse Int ()?
- g) What is local inner class?
- h) In what situation we use interface?

- i) Define THIS keyword in Java.
- j) How extends Key-word is used?
- k) How packages are included in a program?
- 1) What is the function of finalize ( ) method?
- 2. a) Give an example of recursive program in Java.
  - b) Write the difference between public and private keyword in Java.
  - what is the relationship between a class and an object in an object oriented system?
  - d) What is the difference between JDK, JRE and JVM? 6+4+4+2=16
- 3. a) Write the utility of 'lang' package in Java.
  - b) How we can add a class to an existing package?
  - c) What are the differences between class and interface in Java.
  - d) Write a Java program to accept a string and count upper case letters in that string.

2+4+4+6

- 4. a) Write a simple Java program for sorting.
  - b) Write a short note on life cycle of thread.
  - c) What is synchronization? 8+6+2=16

- 5. a) Explain runtime polymorphism with suitable example.
  - b) Differentiate between abstract class and interface.
  - c) How will you start and stop a thread?

8+4+4

- 6. a) What is meant by initialization a file stream object? Give example.
  - b) Distinguish between Inputstream and Reader classes.
  - c) Write the use of <PARAM> tag in Java.
  - d) Write a simple Java program to create a file named BCA-TXT. 4+3+3+6=16
- 7. Short notes on any **four**:  $4 \times 4 = 16$ 
  - a) Program structure of Java
  - b) Feature of Java language
  - c) Inheritance in Java
  - d) Access specifier in Java
  - e) Thread priority in Java
  - f) JDK, JRE, JVM.

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